

# Defending KS2



## Organisation:



## Ideas on what to do next:

### Making changes:

- Allow the players to move freely between the channels when attacking.
- Change the size of the channels.
- Allow two defenders in each channel.

### Easier for some:

- Tag not tackle.
- Lock players into channels.
- Make one of the channels smaller.

### Harder for some:

- Free up the defenders to move into any channel.
- Make one of the channels bigger.
- Create an overload for them to defend e.g. 2 v 1.

## How to get started:

- You will need an area suitable for the number of children playing (30 x 30 yards) with a 2 yard zone at each end (as shown above). Make sure you organise your areas safely with sufficient space between each.
- Set up some small sided games (5 v 5 is ideal) so you can have several games running side by side (see above).
- The pitch is split into 4 channels. When in possession (attacking) only one player from that team can be in each channel, see red team (GK not included), defending players can go anywhere (blue team).

## Your ideas:



## Questions/Challenges:

- Which channels do you need to defend in relation to the ball?
- Which channel(s) can you possibly leave and not defend?
- How might you force players away from the end zone/danger?
- Try to force the ball away from your end zone/danger
- Try to cover the two channels closest to the ball & goal/target.